

**Sourcecode: FPutC.c**

**COLLABORATORS**

	<i>TITLE :</i> Sourcecode: FPutC.c		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## Sourcecode: FPutC.c

### 1.1 FPutC.c

```
/* FPutC.c   V1.1   93-03-03                               */
/* ROM library: "dos.library/FPutC", (V36+)                */
/* Copyright 1993, Anders Bjerin, Amiga C Club */

#include <dos/dos.h>

#include <clib/dos_protos.h>
#include <stdio.h>
#include <stdlib.h>

#define CHAR_J 74

UBYTE *version = "$VER: FPutC 1.1";

int main( int argc, char *argv[] );
int main( int argc, char *argv[] )
{
    BPTR my_file;
    int error_code;

    /* Open a new file: */
    my_file = Open( "RAM:Important.dat", MODE_NEWFILE );
    if( !my_file )
        exit( 20 );

    /* Store one character: */
    error_code = FPutC( my_file, CHAR_J );

    /* OK? */
    if( error_code == -1 )
        printf( "Could not save the character!\n" );
    else
        printf( "The character was successssfully saved!\n" );

    Close( my_file );
}
```

```
    exit( 0 );  
}
```